SISTEMAS INTELIGENTES
INGENIERÍA CIVIL EN COMPUTACIÓN E INFORMÁTICA
UNIVERSIDAD CENTRAL DE CHILE

N°	Título	Alumno
1	Anestis Fachantidis, Matthew E. Taylor, and Ioannis Vlahavas. Learning to Teach Reinforcement Learning Agents. 2017.	
2	Kaushik Subramanian, Charles L. Isbell Jr., and Andrea L. Thomaz. Exploration from Demonstration for Interactive Reinforcement Learning. 2016.	
3	Kathleen M. Jagodnik, Philip S. Thomas, Antonie J. van den Bogert, Michael S. Branicky, and Robert F. Kirsch. Human-Like Rewards to Train a Reinforcement Learning Controller for Planar Arm Movement. 2016.	
4	Volodymyr Mnih, Koray Kavukcuoglu, David Silver, Andrei A. Rusu, Joel Veness, Marc G. Bellemare, Alex Graves, Martin Riedmiller, Andreas K. Fidjeland, Georg Ostrovski, Stig Petersen, Charles Beattie, Amir Sadik, Ioannis Antonoglou, Helen King, Dharshan Kumaran, Daan Wierstra, Shane Legg, and Demis Hassabis. Human-level control through deep reinforcement learning. 2015.	
5	Petar Kormushev, Sylvain Calinon, and Darwin G. Caldwell. Reinforcement Learning in Robotics: Applications and Real-World Challenges. 2013.	
6	Andrew Y. Ng, Daishi Harada, and Stuart Russell. Policy invariance under reward transformations: Theory and application to reward shaping. 1999.	
7	Bethany R. Leffler and Michael L. Littman, and Timothy Edmunds. Efficient reinforcement learning with relocatable action models. 2007.	
8	Tim Baier-Lowenstein and Jianwei Zhang. Learning to grasp everyday objects using reinforcement-learning with automatic value cut-off. 2007.	
9	Igor Farkaš, Tomáš Malík, and Kristína Rebrová. Grounding the meanings in sensorimotor behavior using reinforcement learning. 2012.	
10	Francisco Cruz, Sven Magg,Yukie Nagai, and Stefan Wermter. Improving interactive reinforcement learning: What makes a good teacher? 2018.	